

Patrick Swindell MA CPfNE

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Background

I am a designer living and working in London who graduated with an MA from Central Saint Martins. I have worked in both the cultural and commercial sectors on projects ranging from installations to set designs, from one off art exhibitions to multimillion pound museum projects. I have experience in the development and delivery of projects of all sizes and the management of budgets and teams. I combine my professional practice with regular teaching and lecturing across the University of the Arts.

Qualifications

Sept 06 - May 08 MA - Creative Practice for Narrative Environments - Central Saint Martins
Sept 03 - Jun 06 BA, first class honors - Graphic Design - Camberwell College of Arts

Employment

Oct 08 - Date Designer - Ralph Appelbaum Associates
RAA are one of the largest interpretive museum design firms in the world. Whilst in their employ I have contributed to numerous national and international projects and been on the core team of two major ones.

Royal Museum of Scotland:

During the detail design phase of this £7m project I was given responsibility for eight individual galleries. These included all of the Natural Sciences, which contain substantial setwork, scenic and rigging components. This has required me to work closely with relevant consultants and subcontractors whose drawings and input I took responsibility for co-ordinating. I have taken a further five galleries through tender and to construction, including an interactive children's gallery and two focussed on the visual arts. During this phase I liaised with the client, the main contractor and their subcontractors in developing the many mechanical and digital interactives taking responsibility for the approval of their shop-drawings. In addition to designing the galleries I have managed the museum wide structural engineering input as well as the setworks, rigging, mount and scenic packages. I also managed the input and workload of a changing team of interns and juniors. The project is currently under construction.

The National Railway Museum:

I was a core member of the team who developed and delivered the scheme for the multimillion pound redevelopment of this York museum. I had personal responsibility for the 3D drawing package which involved co-ordinating the input and managing the workload of a team of juniors and interns. Additional responsibilities included producing the Designer's Risk Assessment, attending CDM meetings, marking the pre-qualification questionnaires and tender returns of the lighting designers, and representing RAA on the panel that appointed the chosen company. The stage D report is currently with the Heritage and Lottery Fund.

Jun 08 - Date Course Leader - Central Saint Martins
I direct three self authored courses at CSM:
In running these courses I have responsibility for the development and delivery of the course content as well as managing the budget, visiting lecturers and the safety of students.

Experience and Event Design:

This four week course is run in parallel with the Domus academy in Milan.

Experience Design:

A ten week evening course aimed at postgraduates, frequently attended by employees of national institutions and international corporations.

Exhibition Design:

A course based on the educational resources I co-authored to accompany the Laurence King publication *Exhibition Design* by Philip Hughes.

Employment continued

- Jun 07 - Sept 07 **Designer - Imagination**
In the newly formed Sports and Entertainment department I worked on a speculative pitch for the 2012 Olympics, which culminated in a large exhibition within Imagination's own gallery space. Other projects included concept development for the set of the 2007 BBC Sports Personality of the Year Awards and an interactive brand experience for Mazda.
- 2006 - Date **Associate Lecturer/Designer - University of the Arts London**
As a regular visiting lecturer across the University of the Arts I have contributed to BA Graphics at Camberwell, FDA Graphics at LCC and MA Creative Practice for Narrative Environments at CSM - where for the last three years I have overseen the design and production of the final exhibition. This role involves the management of budget and people, directing design, and ensuring delivery on time and in compliance with the college's health and safety requirements. In addition to course specific work I have given numerous open lectures and chaired a conference on the role and responsibility of designers working in the public realm.
- 2005 - 2007 **Designer/Coordinator - littleDeath**
A founder member of this successful design and art collective whose achievements include O.L.C.O.T.E. an art installation in Trafalgar Square commissioned by the Mayor's office and a live action motor vehicle promotion in Harrod's department store.
Personal responsibilities within the collective included the management of budgets, writing of press releases, management of health and safety and the co-ordination of production.
- 2004 - 2006 **Running Things**
On site work and coordination for specialist temporary interiors company.
- 2001 - 2004 **Urban Science**
On site work and coordination for event decor and lighting design company.
- 2000 - 2001 **Tradevent Registrations**
Within this Sydney based company I managed a small team responsible for gathering registrations and information on attendees of events and exhibitions.

Personal Practice

Prior to committing to the Royal Museum Project at RAA I maintained a roster of personal projects and clients. Through this I have exhibited work in Bulgaria, developed a feasibility study for the Seoul Tourist board in conjunction with Dong Dai Mun University, and realised projects throughout London. My London based projects have included the Bordome, a cardboard structure that formed the centre piece of the interactive project Future Diggers at the London Festival of Architecture. This project received the festival's 'Reveal' award.